

# MMMMM!

## Teacher's Notes

### Aims

Expressing likes and dislikes.

### Materials

Game Worksheet.

### Duration

25 minutes

### Language focus

*Do you like...? oranges, apples, cheese, chocolate, milk, fish, coffee, bananas, lemons, ice-cream, bread, cake, carrots, spaghetti, tomatoes, ham, burgers, grapes, Coke, eggs, pizza, water, salad, chips. Yes I do. No, I don't.*

### Aim of the game

To be the first to find out which item of food or drink the other player likes.

### Introduction

Write the following words on the board: *oranges, apples, pizza, salad, ham, Coke, fish and eggs.* Tell the class that you like a certain number of these and they have to find out which ones they are by asking questions, *Do you like oranges? Do you like pizza?* etc.

### Playing the game

- 1** Give each pupil a copy of the Worksheet.
- 2** Ask each pupil to mark an X or a tick ✓ in each box according to whether or not they like the food or drink in the picture. An X indicates that they do not like the item of food and a tick ✓ indicates that they do. The children should not show their sheets to anyone else in the class.
- 3** Each child carefully counts up how many ticks ✓ they have. Once they have done this they form pairs and tell their partner how many things they like. (Note: if you have any children who say they like everything on the sheet, encourage them to pretend they don't like some of the items, otherwise their partner will not have a very challenging task.) Each child now takes it in turn to ask his or her partner about the different food or drink items eg *Do you like ...?* The first child to guess all the things that their opponent likes is the winner.

